



Leonardo Santos

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As an Analyst at DisputeSoft, Leonardo assists in drafting expert, rebuttal, and investigative reports by reviewing disputed source code, databases, and computer systems, writing object-driven scripts and SQL queries, and conducting analyses regarding source code quality and architecture. His thorough understanding of object-oriented computer concepts and relational databases allows him to effectively assist clients in the technical aspects of software related matters.

Leonardo is a recent graduate of the University of Maryland, College Park where he obtained a B.S. in Computer Science and B.A. in Criminology & Criminal Justice with a minor in Cybersecurity. Prior to DisputeSoft, Leonardo acquired extensive programming skills and expanded his knowledge in programming concepts. He is well-versed in Java, Python, C, C#, HTML, JavaScript, Ruby, OCaml, Bash, Windows, and Linux. Prior to joining DisputeSoft, Leonardo analyzed malware written in C++ and developed a program that performed web injections with simulated malware. He also used an Agile workflow development environment to leverage Atlassian Suite which includes Jira, Confluence, and Bitbucket.

EDUCATION

B.A., University of Maryland

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